

Paraclete XP SkyVenture

4-way VFS Open and Advanced Categories Information, Rules and Technical Conditions

1. Venue: Paraclete XP

2. Event: 4-way VFS Open and Advanced (Open 8 rounds – Advanced 8 rounds)

3. When: February 4-5, 2012

4. Schedule: TBD

5. Registration and Pre-Registration: TBD

6. Entertainment: There will be a dinner and Huck Jam after the competition on Saturday Feb. 4th.

7. Video

7.1 All flight sessions will be recorded onto HD by the Paraclete XP Staff

7.2 No camera or video equipment is allowed in the flight chamber or antichamber.

7.3 By entering the competition each competitor agrees to be filmed and they further agree to allow Paraclete XP use of the footage as they wish.

8. Eligibility

8.1 All members of Open and Advanced teams must be experienced tunnel flyers and checked off to fly in a head down orientation and make Level III transitions in the tunnel.

8.2 All members of teams who are new to Paraclete XP must have been fully briefed, and have flown in the Paraclete XP tunnel before the start of the competition.

8.3 Team members may be of any nationality.

8.4 Team members may be of any gender.

8.5 One alternate per team may be nominated before the competition starts.

8.6 An individual may be a member of only one team per discipline, even if this is as an alternate.

9. Training Flights/Practice Time

9.1 Training/practice flights must take place before the compulsory draw. Any teams who fly after the draw but before the competition are automatically disqualified.

9.2 Teams are responsible for their own training and tunnel time. Tunnel time may be booked upon availability.

10. Equipment

10.1 Each individual is responsible for supplying their own suitable clothing and footwear.

10.2 Flight suits, helmets, goggles, elbow & knee pads and ear plugs may be supplied upon request on arrival, subject to availability.

11. Competition Officials: The competitors will be notified of the attending officials during the competitors' briefing.

12. General Rules

12.1 All participants accept these rules as binding by registering for the Indoor Skydiving Championships. No departure from these rules is permitted.

12.2 Where an unforeseen change is felt necessary to ensure the smooth running of the competition, a meeting will be held between Chief Judge, Meet Director and competitors.

12.3 The Open and Advanced VFS category will consist of 8 rounds.

12.4 The team shall consist of 4 competitors including the team captain. One alternate may be nominated.

12.5 Each team in the Open and Advanced class will be allocated 35 seconds working time per round.

12.6 Paraclete XP reserves the right to amend or cancel the competition and/or the prizes at their discretion.

13. Objective of VFS Event: The objective is for a team to complete as many scoring formations in the order in which they are drawn as many times as possible within the working time.

14. Performance Requirement of Sequential Events

14.1 Each round consists of a sequence of formations described in the dive pools. Teams may continue scoring by continually repeating the sequence.

14.2 It is the responsibility of the team to clearly present the correct scoring formations, inters and total separations to the judges.

14.3 Scoring formations need not be perfectly symmetrical, but they must be performed in a controlled manner. Mirror images of random formations and whole block sequences are permitted.

14.4 In sequences, total separation is required between block sequences, between random formations, and between block sequences and random formations.

14.5 Where degrees of turn are shown, (180°, 270°, 360°, 540°), this indicates the approximate degrees of turn required to complete the inter as intended. The subgroup(s) must continue turning in the direction of the arrow until it is possible for the subgroup(s) to link together to complete the next designated scoring formation. The degrees shown are approximately that amount of the circumference of the subgroup's centrepoint to be presented to the other subgroup(s) centre point(s).

14.6 Contact or grips are allowed between subgroups during the inter.

14.7 Where subgroups are shown, they must remain intact as a subgroup with only the depicted grips.

14.8 Assisting handholds on other flyers or their equipment within a subgroup are not permitted.

14.9 It is the competitors' responsibility to stay in view of the cameras.

15. Definitions of Words & Phrases Used in these Rules

15.1 Formation: consists of flyers linked by grips.

15.2 Grip: consists of a handhold on an arm or leg. As a minimum, a grip requires stationary contact of the hand on an arm or leg. A foot grip consists of a handhold on the foot or ankle.

15.3 Body: consists of the entire competitor and their equipment.

15.4 Dive Pool: consists of the Random Formations and Block Sequences depicted in the annexes of these rules.

15.5 Subgroup: is the individual flyer, or linked flyers, required to complete a designated maneuver during the inter of a block sequence.

15.6 A Subgroup's Centre Point: is one of the following:

-The defined grip or the geometric centre of the defined grips within a subgroup within linked flyers.

-The geometric centre of an individual's torso.

15.7 Total Separation: is when all competitors show at one point in time they have released all their grips and no part of their arms has contact with another body.

15.8 Inter: is an intermediate requirement within a block sequence which must be performed as depicted in the dive pools.

15.9 Sequence: is a series of random formations and block sequences which are designated to be performed on a flight.

15.10 Scoring Formation: is a formation which is correctly completed and clearly presented either as a random formation or within a block sequence as depicted in the dive pool, and which, apart from the first formation after exit, must be preceded by a correctly completed and clearly presented total separation or inter, as appropriate.

15.11 Infringement: is one of the following:

-An incorrect or incomplete formation which is followed within working time by either a total separation or an inter, whether correct or not.

-A correctly completed formation preceded by an incorrect inter or incorrect total separation.

-A formation, inter, or total separation not clearly presented.

15.12 Omission is one of the following:

-A formation or inter missing from the drawn sequence

-No clear intent to build the correct formation or inter is seen but another formation or inter is presented and there is an advantage to the team resulting from the substitution.

15.13 Working Time: is the period of time during which teams are scored on a flight.

16. The Draw

16.1 The draw will be supervised by the Meet Director.

16.2 Open: Representations of the numbered block sequences and lettered random formations from the current dive pool are singularly placed in one container for each event.

16.3 Advanced: Representations of the numbered block sequences (except blocks 4, 5, 6 and 11) and lettered random formations (except random D, F, G, H and I) from the current dive pool are singularly placed in one container for each event.

16.4 Individual withdrawal from the container, without replacement, determines the sequences to be jumped in each round.

16.5 When available, an electronically generated draw may be used.

16.6 In the open class: Each round consists of four or five (whichever is drawn first) scoring formations from the dive pool.

16.7 In the Advanced class: Each round consists of three or four (whichever is drawn first) scoring formations from the dive pool.

16.6 The 4 way VFS dive pool can be found in section 9-2 or the Skydiver's Competition Manual. The manual can be downloaded from the USPA website uspa.org

17. Video Recording

17.1 Only one DVD recording will be dubbed & judged.

17.2 The competition will be recorded using the Paraclete XP camera systems.

18. Launch Procedure: The Open and Advanced class time will start when the first competitor's feet leave the net.

19. Scoring Sequential Rounds

19.1 A team will score one point for each visually judgeable, correctly completed, scoring formation performed in the sequence within the allotted working time of each round. Teams may continue scoring by continually repeating the sequence.

19.2 One point will be deducted for each infringement occurring within working time from the total points awarded for that round, with the following exceptions. In the case of an omitted formation where two points will be deducted for each omission. If an infringement in the scoring formation of a block sequence is carried into the inter, this will be considered as one infringement only, and only one point will be deducted, provided that the intent of the inter requirements for the next formation is demonstrated and no other infringement occurs in the inter.

19.3 The minimum score for any round is zero points.

20. Reflights: Reflights will only take place at the Chief Judge's discretion.

21. Judging

21.1 The Chief Judge is responsible for all judging and scoring.

21.2 The judges will use an electronic scoring system (if available) to record the evaluation of performance. The judges may correct their evaluation record after the flight has been judged. At the end of working time, freeze frame of the image will be applied on each viewing, based on the timing taken from the first viewing only.

21.3 The chronometer will be operated by the judges or by a person(s) appointed by the Chief Judge.

21.4 The judges will watch the video evidence of each flight to a maximum of three times at normal speed.

21.5 If, after the viewings are completed, and within fifteen seconds of the knowledge of the result, the Chief Judge or any Judge on the panel considers that an absolutely incorrect assessment has occurred, the Chief Judge will direct that only that part(s) of the flight in question be reviewed. If the review results in a unanimous decision by the Judges on the part(s) of the performance in question, the score for the flight will be adjusted accordingly. Only one review is permitted for each flight.

21.6 If the Judges use a score sheet to record their evaluation, they will operate their own chronometer and they will use the signs below. In this case the score sheets of all judges must be collected immediately after the judges have scored the flight for evaluation by the scoring section. The results of the evaluation will be checked by at least one judge.

Situation:

Correct scoring formation	/.
Infringement	0.
Omission	X.
NV situation	NV.
End of Working Time	//.

22. Determination of the Champion Team: The title of the Indoor Skydiving Championships champion team will be awarded to the team with the highest scores in the completed Open and Advanced category rounds.